

# Vaughn Valentino

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## SUMMARY

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Creative, hard-working, enthusiastic, and passionate student pursuing a major in Animation and Visual Effects. Eagerly seeking an internship opportunity within the computer graphics industry to apply and enhance my skills while gaining valuable experience.

## EDUCATION

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**PURDUE UNIVERSITY** - *West Lafayette, IN*

**Bachelor of Science** – major in Animation & Visual Effects and Web Programming & Design

- Anticipated graduation - May 2026; GPA – 4.0 /4.0.
- Dean’s List - all semesters.
- Relevant classes include Particles and Procedural Effects, Data Visualization, Digital Lighting and Rendering, User Experience Design Fundamentals, Fundamentals of Imaging and Technology, Animation Foundations, Geometric Modeling for Visualization and Communication, and Compositing.

## EXPERIENCE

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**G-Form** - *Providence, RI (Remote)*

February 2024 to present

### **Product Visualization (Intern)**

- Create photo-real product renders and animations.
- Create motion graphic advertisements.
- Convert CAD models to polygon models for texturing and rendering.
- Create still renders to be used for printed graphics.

**LockGuard** - *New Brunswick, NJ (Remote)*

February 2024 to May 2024

### **3D Modeling and Web Design (Intern)**

- Created photo-real product renders and animations.
- Assisted in company website development and design.

**Purdue University - Envision Center** - *West Lafayette, IN*

December 2022 to May 2024

### **3D Artist (Intern)**

- Collaborated directly with internal and external clients.
- Authored custom assets, shaders, simulations, and scripts for use on projects.
- Converted large data sets into animated 3D visualizations.

## SKILLS

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**3D Packages** - Blender, Houdini, Substance Painter, Maya, EmberGen, Fusion

**Render Engines** - Cycles, Redshift, Arnold, Mantra, Eevee, Keyshot

**Compositing/Video Editing** - After Effects, DaVinci Resolve, Premiere Pro

**Graphic Design** - Photoshop, Illustrator